

Launching Mathletics With Your Class

Mathletics is an interactive e-Learning resource, being used by over 2,000 schools. Originating in Australia, Mathletics is now being used in over ten countries.

The primary goal of Mathletics is to improve Maths results. We are exceptionally proud of the fact that already more than 100,000 students have more than doubled their mental arithmetic skills using the program. We are also delighted to hear that students love Mathletics – in the 18 months since launch students have correctly answered more than 800 million questions! In the recent World Maths Day (hosted by Mathletics) students around the globe set a world record, answering nearly 39 million questions!

Mathletics provides many benefits for teachers and schools. Of greatest value is the continual formative assessment which can be used diagnostically to guide both class and individual instruction.

This guide is designed to help you introduce Mathletics to your class. Additional information can be found within the following guides:

- Mathletics for Students
- Mathletics for Teachers
- Mathletics for Mathematics Coordinators

Prior to the Launch Lesson

You will need to print your Student Sign In cards. To do this:

Step 1: Visit www.mathletics.com



Problems Seeing the Website? If you have difficulties viewing the site then you might not have Flash 8 installed. You may need your Network Administrator to do this.

Step 2: Sign In using the Teacher Sign In details provided to you



Problems Signing In?

If the Sign In page does not appear then it usually means that pop-ups need to be enabled. See the Trouble Shooting section on the website.

Step 3: Print the Sign In Cards for your Class







The Launch Lesson

Be prepared for an exciting lesson!

It is best to introduce Mathletics in a computer lab where each student will have access and there is a data projector or interactive white board available (demonstration computer). Please check that the computers have the minimum requirements: *Good internet access* and *Flash 8 or greater*.

Step 1: Visit: www.mathletics.com on the demonstration computer.

• Explain to the students that they are about to play Maths against other students from around the world!



• The Hall of Fame recognizes individuals and classes who have done exceptionally well. Encourage your students to try to appear on the Hall of Fame - the more questions they correctly answer the more points they earn!

Mat	hle	tics World Hal	l of Fame	Time Remaining: 0 hr 0	min view curr	ent
	Wo Top	rld 100 Students	World Top 50 Classes	UK Top 100 Students	UK Top 50 Classes	
6	1	Mr Barlow : Year 6	St. Francis Coll	ege, Brazil, Brazil	56,002	-
÷	2	Mr Booth : Year 5	Canadian Acad	emy, Canada, Canada	46,122	1
*9	3	Mr Pinchbeck : Year 4	Nanjing Internal	tional School, China, China	45,509	
₩.	4	Mrs Hanley : Year 5	Carlton Public S	School, NSW, Australia	42,253	
*	5	Ms Murchie : Year 2	Carlton Public S	School, NSW, Australia	40,841	
₩.	6	Mr Coupland : Year 4	The Kings Scho	ool, NSW, Australia	39,436	
*	7	Mr Bruce : Year 7	Anglican Churc	h Grammar School, QLD, Australia	38,038	
	8	Andrews : Year 3	Phillippi Shores	Elem School, Florida, United State	es 36,744	
*	9	Mrs Aitken : Year 4	Carlton Public S	School, NSW, Australia	36,293	
	10	Topping: Year 4	Topping Eleme	ntary School, Missouri, United Stat	es 35,114	

Step 2: Sign In

Have a student Sign In on the demonstration computer



Problems Signing In?

If the Sign In page does not appear then it usually means that pop-ups need to be enabled. See the Trouble Shooting section on the website.

Hint It's a good idea to check this before the lesson.

Step 3: Create Your Mathlete

• The first time a pupil signs in he or she will be asked to make their Mathlete. This is the character that they play under.





• Within Mathlete Maker pupils are able to select from all sorts of characteristics.



• Inform the pupils that they are able to earn credits for their Mathlete by gaining High Scores and Participation Certificates. The credits are used to obtain additional items for their Mathlete.



Hint Don't let the students take too long making their Mathletes - a few minutes at the most. They can come back to it later!

• Once finished press **Save**

Step 4: Live Mathletics

• Have the student on the demonstration computer select *Play Live Mathletics*. Select *Find Me A Game!*





• The computer searches for an opponent



• Usually pupils will be pitched against other pupils - sometimes, they will play against a computer. The idea of the game is to correctly answer as many questions as possible in 60 seconds—be careful 3 strikes and you are out!





• Now let the rest of class have a turn!



Step 5: Full Curriculum

• Stop the class from working on individual computers and have them watch the student on the demonstration computer again. Return to main student centre screen (by clicking on the back button in the top right hand corner of Live Mathletics screen), then have the pupil select a topic and then an activity.



• Select Start Activity and then start answering the question





• Encourage the pupils to stop and think why they might have made a particular mistake and to strategise how to solve it correctly next time. If the pupils are at all unsure as to how to solve the problem they should visit the Support Centre.



• Pupils will see their results reflected back in the Student Centre.



Hint Quickly students will start to see their individual strengths and weaknesses. Encourage students to devote extra time to attacking their weaknesses.

Step 4: Points and Certificates

Set the pupils the challenge of gaining 1,000 points - this will earn them a Participation Certificate for the week. Pupils gain 1 point for each correct answer in Live Mathletics (2 points for their bonus level) and 10 points per correct answer in the Full Curriculum activities! These points determine the rankings on the Hall of Fame.

Weekly Award						
16 Apr to 22 Apr Weekly Points 95	Mat	hle	tics World	Hall of Fame	Time Remaining: 15 h 16 m	view previous
1000 points to		W Тор	orld 100 Students	World Top 50 Classes	UK Top 100 Students	IK op 50 Classes
o o	X	1	Daniel H	Hill Top Primary School, E	ingland, United Kingdom	3,986
00000000000000000000000000000000000000		2	Rolland L	Daniel H	3,460	
990 90		3	Josh F		3,450	
000		4	Tripp D			3,354
		5	Charlotte	arlotte R drew F en A	Will Tax Drivery Coherel	3,163
		6	jeff R		England, United Kingdom	3,098
<u> </u>		7	Andrew F		J () () ()	3,076
		8	Jalen A			2,744
My Certificate Room		9	Samantha		3986 Points	2,736
Today's Points 85	Rolando F Crescent Elem-Jr High School, Louisiana, United States		2,586			
How is this Calculated?		-				

• Give the class some guidance as to what topics and activities you would like them to work on. Have the pupils return to their computers and complete some full curriculum activities.

Hint Let the pupils take home their Sign In cards so that they may continue to use Mathletics at home - alternatively have them write their username and passwords in their school diary.
Encourage them to Sign In from home tonight!

• Encourage the pupils to give it their best and help the class appear on the Class section of the Hall of Fame!