

Spellodrome Quick Start Guide

Spellodrome for Students: Launch Lesson Plan

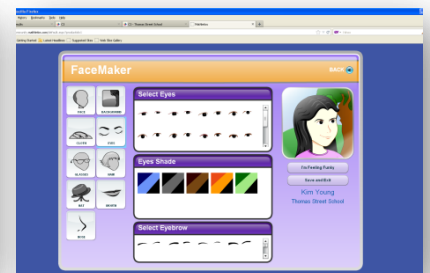
This suggested lesson plan is a quick guide to help you successfully launch Spellodrome with your class. The assumption is that each student has access to a computer, or at least one computer between two students. A typical lesson using Spellodrome runs for 40–60 minutes, however the suggested time frames for each step may be altered to suit your lesson. [Click here for a more detailed Launch Lesson Guide.](#)

Let's start by going to www.spellodrome.com.

Step 1: Sign in and create your avatar in Face Maker



After signing in each student will be asked to create their avatar. Remember to select 'Save and Exit' when done.



Step 2: Play Live Spellodrome



Students play against other students from around the world in a 60-second Spelling race. Points are awarded when the student spells a word correctly.



Step 3: My Word List Games



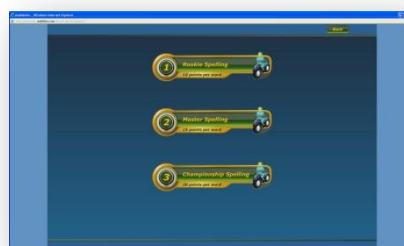
My Word List Games drawn upon the words that exist in the Word List that you have created for your students to practice. Students can choose from Cyclobot's Revenge, Words in Pieces and Cyclobot's Challenge. Bonus Games are also available for them to practice.



Step 4: Finish off with Live Spellodrome



A good way to reward fast finishers and to round the lesson off is to let students play Live Spellodrome.



Why not give your students their sign in cards and a copy of the parent letter to take home with them so they can continue learning with Spellodrome while at home.

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Spellodrome for Teachers: Where to start

In order to kick start Spellodrome in your classroom, here is a brief introduction to some fundamental features:

Print Sign in Cards 

You can print your **student sign-in cards** from the home screen of your Teacher Console



CLASSES

In **Classes** you can divide your class into spelling **groups**.

Create a **New Group** and **Move Students** by dragging them into the group.

[Click here to view a detailed guide to Classes.](#)

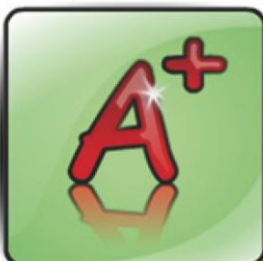


WORD LISTS

In **Word Lists** you can **View** all **Lists and Words** in Spellodrome and set your own spelling program.

Create your own Word Lists for each of your spelling groups and encourage students to practice in My Word List or My Word List Games.

[Click here to view a more detailed guide to Word Lists.](#)



REPORTS

In **Reports** you can view your students' current and past achievements.

View which words have been spelt correctly and incorrectly by each student as well as their Live Spellodrome scores and statistics.

[Click here to view a more detailed guide to Reports.](#)

Helpful suggestions:

Provide **student goals** when using Spellodrome, such as:

- 1000 points per week (Jersey Award)
- Practice words 3 times each in My Word List
- Aim for Master and Championship Spelling levels in Live Spellodrome
- Complete My Word List Games before moving onto Bonus Games

Reward achievement:

- Present Jersey and Golden Helmet Awards during assembly
- Speller of the Week
- Spellodrome Class of the Term/Year
- Report to parents on usage and results

Need Help?

Remember to look for the help button within your Teacher Console or contact your nearest Spellodrome Representative. [Click here to download the full guide now.](#)