



# Quick Start Guide

Are you new to Spellodrome? This quick and easy lesson plan is designed to help you successfully launch Spellodrome with your class. Each student should have access to a computer, or at least shared access. A typical lesson using Spellodrome runs for 40–60 minutes, however the suggested timeframes for each step may be altered to suit your lesson.

## Holding a Launch Lesson

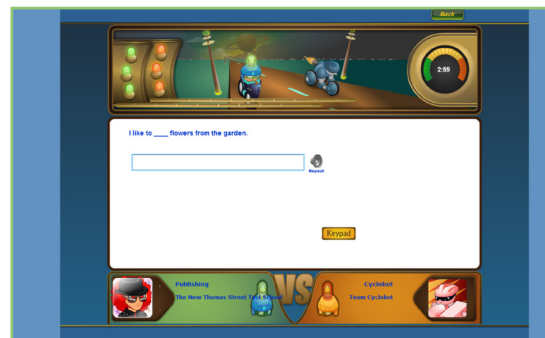
### 01 5 MINS Sign in and create avatars in Facemaker.

After signing in each student will be asked to create their avatar to represent themselves on screen. Remember to select 'Save and Exit' when done.



### 02 10 MINS Play Live Spellodrome

Students play against other students from around the world (or even their own school or class) in 60-second spelling races. Points are awarded when the student spells a word correctly.



### 03 20 MINS My Word List Games

**My Word List Games** draw upon the words that exist in the Word List that you have created for your students. Students can choose from **Cyclobots' Revenge**, **Words in Pieces** and **Cyclobot's Challenge**.

Bonus Games are also available for them to practice.



### 04 5 MINS Round off with Live Spellodrome

A fantastic way to reward fast finishers and to close off the lesson is to let students play **Live Spellodrome**. This is a hugely powerful tool for increasing mental agility and automacy across a range of concepts.





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## Helpful Tips For Teachers

### SIGN IN CARDS

Print Sign in Cards 

Before beginning your lesson, you will need to access and print the sign-in details for your students.

This can be done via your Teacher Console – at the bottom of the screen.

### ORGANISE YOUR CLASSES



In the **Classes** area of your Teacher Console you can divide your class into learning **groups**.

### WORD LISTS



In **Word Lists** you can view all Lists and Words in Spellodrome and set your own spelling program.

### GENERATE REPORTS



In the **Reports** area of your Teacher Console you can **view**, **print** and **export** reports and certificates for your students.

### ASSIGN ASSESSMENTS



In the **Assessments** area of your Teacher Console you can assign diagnostic and benchmarking tests to your students.

### HELPFUL SUGGESTIONS

- Provide **student goals** when using Spellodrome, such as 1000 points per week.
- Practice words 3 times each in **My Word List**.
- Aim for Master and Championship Spelling levels in **Live Spellodrome**.
- Complete **My Word List Games** before moving onto Bonus Games.

#### Reward Achievement:

- Spellodrome certificates are easily downloadable and printable.

### LEARN MORE WITH SPELLODROME TRAINING & SUPPORT

Every student learns differently – and that is also true of teachers!

Spellodrome offers a range of training media from easy to follow PDF guides to more advanced webinars. Take a look at

[www.3plearning.com/training](http://www.3plearning.com/training)